

Start-Up Essentials

(Adapted from *Jumpstart to Business: Leader's Guide*, by Bonnie Drew, YoungBiz, Inc., Atlanta, p. G-7.
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This checklist of start-up essentials can assist you in planning the launch of your new youth entrepreneurship program. While not exhaustive, this list will help to ensure you don't forget a key step. The additional supplies listed are relevant specifically to the Jumpstart curriculum, but even if you do not use this curriculum, you might find these supplies useful in your own program.

- Select program length and format
- Secure classroom facilities
- Send out announcements or advertisements
- Secure necessary funding or scholarships
- Enlist assistant teachers or helpers
- Book guest speakers (optional)
- Plan field trips (optional)
- Get judges for business plan competition
- Enroll/register students
- Order curriculum supplies

Gather additional supplies:

- Game sheets
- Pre/Post-Course Evaluation Surveys
- Name badges; table tents
- Colored markers; highlighters; pens; pencils
- Posterboard; colored paper; white paper
- Clock; timer or stopwatch
- Wall Street Journal*- 2 consecutive issues per student
- Flip chart or white board; markers
- Extra prizes for games
- Snacks, refreshments, or lunches
- Graduation certificates
- Prizes for business plan competition